# 1.

\* What went wrong:

Gradle build daemon disappeared unexpectedly (it may have been killed or may have crashed)

分析后是jvm 内存溢出导致

优化构建速度：

https://developer.android.com/studio/build/optimize-your-build?hl=zh-cn

解决方案：org.gradle.jvmargs=-Xmx4096m -Dfile.encoding=UTF-8 -XX:MaxMetaspaceSize=1g

# 2.

feat: [CI fix] A failure occurred while executing com.android.build.gradle.internal.lint.AndroidLintWorkAction > Internal error: unexpected lint return value -1 kotlin 1.7.x 版本有问题，一般建议升级agp 到7.3版本解决

https://issuetracker.google.com/issues/234865137?pli=1

# 3

subpojects中apply其他gradle文件，使用buildscript无效，获取插件版本需要project.rootProject.buildscript.configurations.classpath?.dependencies?.find **{** it.name.startsWith("gradle-download-task") **}**?.version

当只是在subpojects中，可不用rootproject

gradle-download-task 5.x.x版本download方法替换成download.run

# 4

项目中使用aidl 时候，如果没有增加

defaultConfig {

minSdk = 23

targetSdkVersion 34

}

无法生成对应的java 文件，报错为cant import